

Photo analysis

ANALYSIS BRIEF

What was requested

Street / Documentary**Full Analysis****Adobe Lightroom Mobile****English**

IMG_9468.jpeg

CAPTURE INTENT

Photo Brief capture context: - Judging priority: Prioritize timing, authenticity, gesture, context, visual tension, and documentary truth. - Capture priorities: the quality, direction, contrast, or color character of the light; tactile detail, surface, water, fabric, food texture, architecture, or fine structure - The visible image is the primary source of truth. Treat these as user priorities, not as proof that the image achieved them. - Critic voice: experienced, honest but mild, practical, educational, never judgmental.

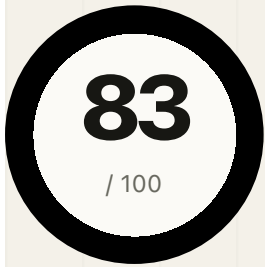
EDITING GOAL

Photo Brief edit context: - Final use: strong first-glance readability and safe 4:5 or 1:1 crop options when the image supports them - Desired edit style: believable warmth and inviting place or memory feeling - Edit strength: complete but believable edit; visible improvements allowed when justified - Masking intensity: Balanced masking: 1-5 exportable local masks when local edits are justified. - Protect: realistic colors and believable color relationships; texture and fine detail without crunchy processing - Avoid: HDR halos, crunchy micro-contrast, and unreal local contrast; neon saturation or unrealistic color separation - Extra user note: I want vibrant colors, clear and clean details, some vignettes to guide the viewers eyes to the subject which are the umbrellas. Apply it only when it is compatible with the visible image, selected protections, and realistic Lightroom editing. - Extra note priority: high. Give the user's written edit direction more weight than the default AI edit preference when it is visually supported, compatible with the selected protections, and achievable with realistic Lightroom controls. - Use these as priorities and constraints for crop, editing recipe, stop conditions, and export guidance. The visible image is the primary source of truth. Do not invent visual facts. If the brief conflicts with the image, preserve realism and explain the tradeoff. Do not score, crop, or edit merely to satisfy the brief.

ANALYSIS VERSION

PhotoMind Pilot v0.9.41 · expert-report-v9/quick-report-v10/rendered-evidence-v1/structured-technical-v1/polish-v1/full-lightroom-recipe-v4/schema-guard-v3/masking-plan-v3 · technical-scoring-v3 · gpt-5.4-mini · reasoning low · image high · 1760x2200 · JPEG q0.86 · request req_9c33fe346cb1453f9332b46761124b0c · tokens in 16364/out 8833/total 25197/cached 0/reasoning 49 · 41.2s · 2026-08-29T13:51:50.825Z

The evaluation combines visible image content, available rendered JPEG measurements, composition/crop judgment, editing intent, and practical output use. Technical scores use weighted subcriteria; more interpretive



STREET / DOCUMENTARY

Colorful street scene with strong overhead rhythm

A bright alley scene turns simple overhead umbrellas into the visual anchor, with the sky acting as clean breathing room between the buildings. The image has cheerful color and strong pattern rhythm, but the frame is busy at the edges and the highlights in the brightest umbrellas deserve gentle restraint so the scene stays believable.

Score category: Strong · Analysis confidence: 86%

EDITORIAL VERDICT

Strong keeper

Keep and edit

BEST USE

Travel/street editorial, social post, or a 4:5 vertical crop for first-glance impact

WHY

This works because the umbrellas create immediate pattern, color, and place, while the narrow street context gives it documentary charm rather than pure decoration. The main strength is the upward-looking geometry: the umbrellas, facades, and strip of sky make the viewer feel under the installation. It falls short only in edge clutter and a slightly flat, hazy rendering, so a careful warmth-and-clarity edit can improve presence without making it look artificial.

EVIDENCE USED

Analysis evidence

AI VISUAL ANALYSIS

Yes

EXIF USED

No

HISTOGRAM USED

Yes

BLUR/SHARPNESS METRIC

Yes

FILE TYPE

JPEG

RAW RECOVERY CONFIDENCE

not applicable

- Histogram and sharpness measurements describe the rendered JPEG/canvas input, not RAW or original sensor data.
- Rendered JPEG/canvas clipping shows minimal highlight clipping and no shadow clipping; this does not prove RAW recovery latitude.
- Mean edge contrast on the rendered JPEG/canvas is moderate, supporting a fairly crisp but not ultra-knife-sharp appearance.
- Visual analysis is based on the displayed JPEG only; EXIF and ICC/profile data were not available.

Crop recommendation

RECOMMENDED OPTION

4:5 · Primary social/editorial crop

good

A fixed vertical frame can tighten the side facades and reduce some lower-edge umbrellas while keeping the overhead rainbow canopy and central sky corridor intact.

Protect Main overhead umbrellas, Central sky opening, Documentary sense of the alley

Can reduce Very thin edge slivers of building and awning, Some peripheral umbrellas that do not carry the main rhythm

Risk Too aggressive a vertical crop could clip the lower umbrella line and weaken the sense of depth through the alley.

Verification Geometry preview generated by app; final composition requires manual check.

OPTION 2

1:1 · Grid thumbnail or square social post

possible with compromise

A square frame will compress the alley feeling and likely remove more of the lower umbrella row, increasing graphic impact but reducing the documentary context.

Protect Largest top umbrellas, Central sky opening, Strong color contrast

Can reduce Lower-most peripheral umbrellas, Some of the right-hand wall and awning

Risk The square may become too decorative and lose the street-setting story.

Verification Geometry preview generated by app; final composition requires manual check.

OPTION 3

Original · Archival or print-oriented full scene

good

Preserves the full umbrella field and alley geometry with no structural crop pressure.

Protect All umbrellas, Both facades, Full documentary context

Can reduce Nothing; keep full frame

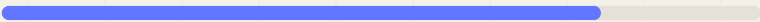
Risk The frame remains busy, so it relies more on tonal/color editing than cropping.

Verification Geometry preview generated by app; final composition requires manual check.

Technical check



Storytelling



79/100

STRONG

The image tells a simple but effective street story: a festive canopy over a narrow urban lane, with place visible in the architecture and light.

Emotional Impact



82/100

STRONG

The mood is cheerful, buoyant, and memory-like, especially with a believable warm edit.

WHAT WORKS

Strengths

- Immediate color appeal
- Strong overhead pattern and repetition
- Clear sense of place and summer atmosphere
- Good central sky breathing room
- Documentary charm from the street setting

NEXT LEVEL

What needs work

HIGH Bright umbrellas and sky need gentler highlight control

The image already has strong color; if highlights run too hot, the umbrellas lose surface feel and the scene starts looking overprocessed.

→ Pull Highlights back modestly and use a light local adjustment on the brightest umbrellas to preserve texture.

HIGH Edges are busy and slightly distracting

The frame competes with itself at the margins, which weakens the first read.

→ Use a 4:5 crop or a subtle vignette to guide attention toward the central umbrella cluster.

MEDIUM Overall rendering feels a little soft/hazy

The umbrellas need clear seams and fabric detail to feel tactile rather than merely colorful.

→ Add restrained Texture and a small amount of sharpening, keeping halos under control.

MEDIUM Color balance could be more inviting without becoming synthetic

The scene benefits from warmth, but too much saturation would break documentary believability.

→ Nudge Temp warmer, keep Vibrance moderate, and avoid heavy global Saturation.

LOW Right-side awning and lower corners carry some visual weight

These areas pull attention away from the umbrellas if left untouched.

→ Use a gentle vignette or local burn to let the hanging umbrellas lead the eye.

EDITING ROADMAP

Editing roadmap

1. Crop to 4:5 vertical with a centered bias

Keep the upper canopy and sky corridor prominent while trimming some edge clutter for stronger first-glance readability.

Caution: Do not crop so tight that the lower umbrella rhythm or alley context is lost.

2. Light > Exposure -0.05 EV

Bring the overall brightness down just enough to give the umbrellas more density.

Caution: Avoid darkening the sky into a heavy band.

3. Light > Highlights -24

Protect the brightest umbrella panels and improve surface texture.

Caution: Stop if the yellow umbrellas start to look dull or gray.

4. Light > Shadows +12

Open the facades slightly so the street context stays readable.

Caution: Keep the shadows believable; do not flatten the alley.

5. Color > Temp +6

Add a warmer memory feeling that suits the scene without making the blues unstable.

Caution: If the whites turn cream or the sky looks muddy, back off.

6. Color > Vibrance +10

Enhance the rainbow palette while protecting more neutral tones.

Caution: Avoid pushing Saturation hard; the yellows and pinks can clip visually fast.

7. Effects > Texture +12

Recover tactile umbrella fabric and architectural surface detail.

Caution: Stop before edges start to look crunchy.

8. Effects > Clarity +6

Add a little local punch for street readability.

Caution: Keep it subtle to avoid HDR-like halos around umbrella spokes and roof lines.

9. Effects > Vignette -12

Guide the eye to the central umbrella cluster and reinforce the framed-alley feeling.
Caution: Keep the vignette gentle so the corners do not look artificially dark.

10. Detail > Sharpening 38

Restore crispness after tonal and crop decisions.
Caution: If spokes or roof edges begin to sparkle, reduce immediately.

LIGHTROOM RECIPE

Adobe Lightroom Mobile

Editing recipe

Warm, believable street edit with restrained contrast, gentle edge control, and texture recovery on the umbrellas

Global workflow

1. Crop & Geometry Aspect Ratio 4:5 ± 0

PRIMARY	4:5	TOLERANCE	± 0
SAFE RANGE	4:5	CONFIDENCE	High

Best balance between the overhead canopy and first-glance readability for feed use.
Stop when: Lower umbrella row still feels intentional and the alley remains recognizable.

2. Light Exposure Exposure -0.05 EV ± 0.05 EV

PRIMARY	Exposure -0.05 EV	TOLERANCE	± 0.05 EV
SAFE RANGE	-0.15 to +0.05 EV	CONFIDENCE	High

Nudge the frame slightly denser without losing the bright street feeling.
Stop when: The sky remains open and the umbrellas do not look underexposed.

3. Light Contrast Contrast +8 ± 6

PRIMARY	Contrast +8	TOLERANCE	± 6
SAFE RANGE	0 to +18	CONFIDENCE	Medium

Give the facades and umbrella spokes more separation.
Stop when: The image starts to look harsh or the midtones lose smoothness.

4. Light Highlights Highlights -24 ± 8

PRIMARY	Highlights -24	TOLERANCE	± 8
SAFE RANGE	-12 to -38	CONFIDENCE	High

Protect the brightest yellow and white panels while preserving color texture.
Stop when: The umbrellas lose their sunlit glow or start to look flat.

5. **Light** **Shadows** **Shadows +12 ± 8**

PRIMARY	Shadows +12	TOLERANCE	± 8
SAFE RANGE	0 to +24	CONFIDENCE	High

Lift the alley facades enough to keep the documentary context visible.

Stop when: Dark wall areas begin to look washed out.

6. **Light** **Whites** **Whites -6 ± 6**

PRIMARY	Whites -6	TOLERANCE	± 6
SAFE RANGE	-18 to +6	CONFIDENCE	Medium

Tame the brightest umbrella reflections and sky edges.

Stop when: Fine panel detail starts disappearing in the brightest fabrics.

7. **Light** **Blacks** **Blacks -8 ± 6**

PRIMARY	Blacks -8	TOLERANCE	± 6
SAFE RANGE	-18 to 0	CONFIDENCE	Medium

Anchor the spokes and building edges so the scene has structure.

Stop when: Shadows become blocked or too heavy for the cheerful mood.

8. **Curve** **Highlights** **Highlights -4 ± 4**

PRIMARY	Highlights -4	TOLERANCE	± 4
SAFE RANGE	-10 to +2	CONFIDENCE	Medium

Smooth the top-end rolloff for the bright umbrellas.

Stop when: The top whites look dull or gray.

9. **Curve** **Lights** **Lights +6 ± 4**

PRIMARY	Lights +6	TOLERANCE	± 4
SAFE RANGE	0 to +12	CONFIDENCE	Medium

Keep the image luminous after highlight protection.

Stop when: The midtones begin to feel washed out.

10. **Curve** **Darks** **Darks -5 ± 4**

PRIMARY	Darks -5	TOLERANCE	± 4
SAFE RANGE	-12 to 0	CONFIDENCE	Medium

Add subtle depth to the facades and umbrella seams.

Stop when: The lower half becomes too heavy.

11. **Curve** **Shadows** **Shadows +2 ± 4**

PRIMARY	Shadows +2	TOLERANCE	± 4
SAFE RANGE	-6 to +8	CONFIDENCE	Medium

Keep the curve gentle and avoid crushed street detail.

Stop when: Shadow texture looks muddy or overly compressed.

12. **Detail** **Radius** **Radius 1.0 ± 0.3**

PRIMARY	Radius 1.0	TOLERANCE	± 0.3
SAFE RANGE	0.7 to 1.3	CONFIDENCE	Medium

Use a standard sharpening radius that suits umbrella spokes and facade edges.

Stop when: Edges look thick or overly outlined.

13. **Color** **Temp** **Temp +6 ± 4**

PRIMARY	Temp +6	TOLERANCE	± 4
SAFE RANGE	+2 to +10	CONFIDENCE	High

Create the warm, inviting memory feeling requested by the brief.

Stop when: The sky loses freshness or the yellows become too orange.

14. **Detail** **Detail** **Detail 25 ± 10**

PRIMARY	Detail 25	TOLERANCE	± 10
SAFE RANGE	10 to 40	CONFIDENCE	Medium

Preserve texture without overemphasizing compression artifacts.

Stop when: The image starts to look gritty.

15. **Color** **Tint** **Tint +2 ± 3**

PRIMARY	Tint +2	TOLERANCE	± 3
SAFE RANGE	-3 to +6	CONFIDENCE	Low

Keep the warm edit from drifting too green.

Stop when: Whites or grays start to look magenta.

16. **Detail** **Masking** **Masking 60 ± 15**

PRIMARY	Masking 60	TOLERANCE	± 15
SAFE RANGE	40 to 80	CONFIDENCE	Medium

Keep sharpening focused on edges and away from smooth sky areas.

Stop when: Important fabric detail is being excluded too aggressively.

17. **Color** **Vibrance** **Vibrance +10 ± 5**

PRIMARY	Vibrance +10	TOLERANCE	± 5
SAFE RANGE	+4 to +18	CONFIDENCE	High

Strengthen the umbrella colors while protecting the more neutral parts of the alley.

Stop when: Saturated colors start to separate unnaturally from the scene.

18. **Detail** **Noise Reduction** **Noise Reduction 0 ± 10**

PRIMARY	Noise Reduction 0	TOLERANCE	± 10
SAFE RANGE	0 to 15	CONFIDENCE	High

The render already looks clean; heavy denoise would soften the scene.

Stop when: Only raise it if small compression noise becomes visible after edits.

19. **Color** **Saturation** **Saturation -2 ± 4**

PRIMARY	Saturation -2	TOLERANCE	± 4
SAFE RANGE	-8 to +4	CONFIDENCE	Medium

Hold global saturation in check so the edit stays believable.

Stop when: The whole image feels too muted or the rainbow effect weakens too much.

20. **Detail** **Color Noise Reduction** **Color Noise Reduction 0 ± 10**

PRIMARY	Color Noise Reduction 0	TOLERANCE	± 10
SAFE RANGE	0 to 20	CONFIDENCE	High

No obvious chroma noise is present, so keep color NR neutral.

Stop when: Only move it if color speckling appears in shadows after sharpening.

21. **HSL/Color** **Red Saturation** **Red Saturation -4 ± 6**

PRIMARY	Red Saturation -4	TOLERANCE	± 6
SAFE RANGE	-14 to +2	CONFIDENCE	Medium

Tame the hottest reds so they do not shout against the rest of the canopy.

Stop when: The red umbrellas lose their lively presence.

22. **Optics** **Remove Chromatic Aberration** **Remove Chromatic Aberration 1 ± 0**

PRIMARY	Remove Chromatic Aberration 1	TOLERANCE	± 0
SAFE RANGE	1 to 1	CONFIDENCE	High

A safe cleanup step for strong edges and bright color boundaries.

Stop when: If the app introduces edge weirdness, turn it off.

23. **HSL/Color** **Red Luminance** **Red Luminance +2 ± 4**

PRIMARY	Red Luminance +2	TOLERANCE	± 4
SAFE RANGE	-4 to +8	CONFIDENCE	Low

Keep red panels bright without pushing them into clipping.

Stop when: Reds begin to look flat or plasticky.

24. **Optics** **Enable Lens Corrections** **Enable Lens Corrections 1 ± 0**

PRIMARY	Enable Lens Corrections 1	TOLERANCE	± 0
SAFE RANGE	1 to 1	CONFIDENCE	High

Straighten and normalize mild optical distortion if present in the render.

Stop when: If the correction warps the alley perspective too much, reduce reliance on it.

25. **HSL/Color** **Orange Saturation** **Orange Saturation +4 ± 6**

PRIMARY	Orange Saturation +4	TOLERANCE	± 6
SAFE RANGE	-4 to +12	CONFIDENCE	Medium

Support the warm street mood and the umbrella palette.

Stop when: Orange areas begin to dominate too strongly.

26. **Optics** **Lens Distortion** **Lens Distortion 0 ± 5**

PRIMARY	Lens Distortion 0	TOLERANCE	± 5
SAFE RANGE	-5 to +5	CONFIDENCE	Medium

Leave geometry largely intact; this image depends on its natural upward perspective.

Stop when: Stop if straight lines begin to feel forced or artificial.

27. **HSL/Color** **Orange Luminance** **Orange Luminance +3 ± 5**

PRIMARY	Orange Luminance +3	TOLERANCE	± 5
SAFE RANGE	-4 to +10	CONFIDENCE	Low

Lift orange panels slightly for first-glance clarity.

Stop when: The orange tones look washed out.

28. **Optics** **Lens Vignetting** **Lens Vignetting 0 ± 5**

PRIMARY	Lens Vignetting 0	TOLERANCE	± 5
SAFE RANGE	-5 to +5	CONFIDENCE	High

Keep optical vignetting neutral unless a visible lens issue needs correction.

Stop when: Avoid stacking this with the creative vignette unless the corners need fixing.

29. **HSL/Color** **Yellow Saturation** **Yellow Saturation -6 ± 6**
- | | | | |
|-------------------|-----------------------------|-------------------|-------------|
| PRIMARY | Yellow Saturation -6 | TOLERANCE | ± 6 |
| SAFE RANGE | -16 to +2 | CONFIDENCE | High |
- Protect the brightest yellows from becoming neon or clipped-looking.
- Stop when: The yellow umbrellas lose their sunlit energy.

30. **HSL/Color** **Yellow Luminance** **Yellow Luminance -4 ± 5**
- | | | | |
|-------------------|----------------------------|-------------------|---------------|
| PRIMARY | Yellow Luminance -4 | TOLERANCE | ± 5 |
| SAFE RANGE | -12 to +4 | CONFIDENCE | Medium |
- Add a little substance to the yellow fabric and improve perceived texture.
- Stop when: The yellow panels become too heavy or dull.

31. **HSL/Color** **Green Saturation** **Green Saturation -5 ± 5**
- | | | | |
|-------------------|----------------------------|-------------------|------------|
| PRIMARY | Green Saturation -5 | TOLERANCE | ± 5 |
| SAFE RANGE | -12 to +2 | CONFIDENCE | Low |
- Keep any incidental green notes from competing with the main rainbow palette.
- Stop when: Muted umbrellas start to look less natural.

32. **HSL/Color** **Blue Saturation** **Blue Saturation +3 ± 5**
- | | | | |
|-------------------|---------------------------|-------------------|---------------|
| PRIMARY | Blue Saturation +3 | TOLERANCE | ± 5 |
| SAFE RANGE | -4 to +10 | CONFIDENCE | Medium |
- Support the sky and cooler umbrella panels without making the background electric.
- Stop when: The sky turns cyan or loses its calm look.

33. **HSL/Color** **Blue Luminance** **Blue Luminance +6 ± 6**
- | | | | |
|-------------------|--------------------------|-------------------|------------|
| PRIMARY | Blue Luminance +6 | TOLERANCE | ± 6 |
| SAFE RANGE | 0 to +14 | CONFIDENCE | Low |
- Keep the sky clean and airy behind the umbrellas.
- Stop when: The sky starts to flatten and lose depth.

34. **Effects** **Texture** **Texture +12 ± 6**
- | | | | |
|-------------------|--------------------|-------------------|-------------|
| PRIMARY | Texture +12 | TOLERANCE | ± 6 |
| SAFE RANGE | +4 to +20 | CONFIDENCE | High |
- Recover fabric seams and architectural surface character.
- Stop when: Umbrella edges begin to look crunchy or brittle.

35. **Effects** **Clarity** **Clarity +6 ± 4**

PRIMARY	Clarity +6	TOLERANCE	± 4
SAFE RANGE	0 to +12	CONFIDENCE	Medium

Increase local punch without leaning into HDR effects.

Stop when: Halos appear around spokes, roofs, or umbrella rims.

36. **Effects** **Dehaze** **Dehaze +3 ± 3**

PRIMARY	Dehaze +3	TOLERANCE	± 3
SAFE RANGE	0 to +6	CONFIDENCE	Low

Clear a little of the display softness and reinforce the sky separation.

Stop when: Colors start to look dense or unnatural.

37. **Effects** **Vignette** **Vignette -12 ± 5**

PRIMARY	Vignette -12	TOLERANCE	± 5
SAFE RANGE	-6 to -20	CONFIDENCE	High

Guide the eye toward the umbrella canopy and away from the edges.

Stop when: Corners become visibly artificial or too dark.

38. **Effects** **Grain** **Grain 0 ± 10**

PRIMARY	Grain 0	TOLERANCE	± 10
SAFE RANGE	0 to 15	CONFIDENCE	High

Keep the scene clean and modern; grain is not needed here.

Stop when: Only add grain if the file looks plasticky after sharpening.

39. **Detail** **Sharpening** **Sharpening 38 ± 10**

PRIMARY	Sharpening 38	TOLERANCE	± 10
SAFE RANGE	24 to 48	CONFIDENCE	High

Restore crispness in spokes and building edges after tonal shaping.

Stop when: Fine lines begin to sparkle or halo.

Local masks

Umbrella highlights

Subject-like manual umbrella refinement via AI subject/background is not reliable enough here; use report guidance only if needed

Refine: If a local mask is used, select the brightest top umbrellas and protect the sky; keep the effect broad and gentle

local_highlights : -18 ± 8

local_texture : +10 ± 6

Hold detail in the brightest umbrella panels without flattening the whole frame

Stop when: The umbrella fabrics lose their sunlit translucency or start to look gray

Central sky corridor

Linear or radial gradient over the open sky between buildings

Refine: Feather widely so the adjustment fades naturally into the facades

local_exposure : +0.10 EV ± 0.10 EV

local_dehaze : +2 ± 2

Keep the sky airy and clean so the umbrellas remain the visual stars

Stop when: The sky starts to look forced, streaky, or unnaturally deep

Edge control vignette assist

Radial gradient centered on the umbrella cluster with outside effect

Refine: Keep feather broad and the falloff subtle

local_exposure : -0.20 EV ± 0.10 EV

local_clarity : -2 ± 3

Quiet the border distractions and strengthen the center read

Stop when: The falloff becomes visible as a dark halo or the corners feel cut out

Cleanup

No object removal is required.

Export

FORMAT

JPEG

QUALITY

90

DIMENSIONS

Long edge as needed; keep original aspect if archiving, or 4:5 for social export

COLOR SPACE

sRGB

OUTPUT SHARPENING

Screen, standard

Final check

- Compare the brightest yellow umbrellas before and after; keep their fabric texture visible.
- Check that the 4:5 crop does not amputate the lower umbrella rhythm.
- Make sure the sky stays clean and pale, not cyan-heavy or banded.
- Inspect umbrella edges for halos after Clarity and Sharpening.
- Confirm the vignette feels like guidance, not a dark frame.

Avoid

- Do not push global Saturation hard; the palette should stay believable.
- Do not overuse Dehaze or Clarity; this scene should not look HDR-like.
- Do not crop so tightly that the street context disappears.
- Do not crush blacks in the facades; the documentary setting matters.
- Do not let sharpening create crunchy umbrella spokes or roof edges.

NEXT CAPTURE

Next capture

- Try a slightly cleaner upward alignment so the central sky corridor feels more intentional.
- If possible, wait for a moment with fewer edge distractions or a calmer canopy arrangement.
- Include enough breathing room around the hanging umbrellas so a crop is less necessary.
- Aim for a time of day with even daylight and slightly richer sky color if the scene allows it.

HONEST LIMITS

Honest limits

- Assessment is based on the rendered JPEG only; RAW latitude and true sensor detail are unknown.
- Compression and browser rendering may soften fine detail and slightly alter color relationships.
- EXIF, ICC profile, and capture metadata were not available, so technical judgments are visual rather than camera-based.